

**CAPNET 2420/2410
DIGITAL TELEPHONE
QUICK REFERENCE GUIDE**

FIXED FEATURE KEYS

SPEAKER - a depression of "SPEAKER" button to activate and a second depression of "SPEAKER" button to exit speaker mode.

MUTE - allows the user to mute their voice from being heard by another party by depressing the "MUTE" button and a second depression of the "MUTE" button enable the other party to hear you.

VOLUME CONTROL BUTTON - used to adjust speaker, headset, headset, or ringer volume

EXIT - Returns you to the first page of the Home screen

ARROW KEYS - used to move between screen pages

MESSAGE LAMP/MESSAGE KEY-The lamp is lit when voicemail message arrives and the Key will dial Voice Mail

HEADSET BUTTON - activates headset-lights while in use

DROP - allows user to drop call and restore dial tone

PLACING A CALL

Internal - Hear dial tone
Dial 5 digit extension number

External - Hear dial tone
Dial *99 and number
Long distance - *99 and 1, area code and number
for all calls outside your area code

HOLD

Press **HOLD** button

Retrieve Call:
Press Call Appearance button

TRANSFER

Press **Transfer** button
Hear dial tone
Dial extension or *99 - plus number
Announce call or wait for first ring
Press **Transfer** button

To Cancel:
Press call appearance button next to flashing lamp
Reconnected to held call

CONFERENCE

Join up to 6 Parties including yourself.
Dial first party, announce conference
Press **Conference**
Hear dial tone
Dial next party, when party answers
Press **Conference**
Repeat steps to add parties

To drop a 3rd party, busy or a no answer
Press Drop button

SPEED DIALING (SpDial)

Allows faster dialing of extension or outside numbers. 104 entries allowed for the 2420 and 48 for the 2410.

To Program:

Press **SpDial** key
Press **Add** (the **Edit Name** screen appears)
To enter name, use the *Dial pad (up to 13 characters)
To enter number, press button to left of "number"
Enter number to be stored, as it would be dialed
(up to 24 digits for both 2420/2410)

Press **Save** or
Press **Cancel** To continue without saving
Repeat steps to add more entries

To Make a Call:

Press **SpDial**
Press softkey next to entry to be dialed

*In order to spell out the name, use the appropriate buttons. If you want a different letter, press the key until the letter appears. If there are two letters on the same key, use the arrow keys above the dial pad to move to the next space and then choose the next letter. You can use the **Case** key to change upper to lower case. You can use the **Space** key to insert a space between first and last name.

OPTIONS KEY

Press **Options** button

Options available are:

Ring Pattern, Screen Contrast, Log Setup, Visual Ring, Self

Display Mode, Erase All, and Language

To Select any Option

Press the associated feature button

Examples:

Ring Pattern: (to choose a different ring sound)

Press **Ring Options** feature button

Press **Save**

Use arrow keys to scroll through 8 Ring Patterns

Visual Ring :(for flashing lamp on incoming calls)

Press **Visual Ring** feature button (allowing the lamp at top

Telephone to flash

Press key to change **from YES or NO (default is yes)**

Press **Save**

Log Setup: (If you wish to see calls received from outside

Calls you make)

Press **Log Setup** feature button

Choose from **Answered, Unanswered or Outgoing**

Press feature button to the right -Choose from **YES OR**

NO

Press **Save**

LOG

Allows user to log: **Answered (incoming), Unanswered (incoming), Outgoing and Bridged (if condition exists)- Logs 48 calls for 2410 and 100 calls for 2420**

Press **Log** button

Choose action of **Call, Delete, Save or Done**

Examples:

To Call

Press button to right of number displayed

Press **Call** (dials number)

To Save to **SpDial** list

Press **Save**

Enter name

Press **Save**

ABBREVIATED DIAL (AD)

Stores numbers for one touch dialing

In addition to Speed dial (Sp Dial) mentioned on the first page and you may be given Abbreviated Dial(labeled AD) buttons. These are the program instructions.

Press **Abr Prog**
Press **AD**

Display will show:

CHANGE NUMBER?

YES=1, NO=2

Press **1 (Yes)**

ENTER PHONE NUMBER

Press **# key**

Hear confirmation tone

NUMBER SAVED

CHANGE LABEL?

YES=1, NO=2

Press **1 (Yes)**

You can store up to 5 letters in the label.

In order to spell out the name, the user presses the appropriate buttons on keypad. If you want a different letter on a button, press until the letter appears. If the next letter is on the same button, press * between letters, then press the button until it appears.

To advance to the next letter Press *

When finished Press #

The Display will show:

PRESS BUTTON TO PROGRAM

If there are more buttons to program

Start from -

“Press **AD**”

And follow the above instructions

If there are no more buttons to program

Hang up by pressing your **Speaker** button

(Note – The label does not appear on the display until you hang up).

Store numbers for one touch dialing

Hear dial tone

Press Abr Program button or dial *83

Press **SD** (autodial) button to be programmed

Dial number to be stored (**You can store up to 12 digits**)

Press same **SD** button **OR** Press #, hear confirmation tone

Number is stored, hang up

To Label Buttons (8 characters can be stored)

Press **Label**

Press **Edit**

Press **SD** button to label

In order to spell out the name, the user presses the appropriate buttons on keypad. If you want a different letter on same button, press until the letter appears. If your next letter is on the same button press ► key.

Press ► key to enter next letter

Press **Backspace** key to delete letters one at a time or Press

Clear key to clear all

Press **Space** key to add space between letters

Press **Save**

Press **Exit**

To Make a Call After Programming:

Press button where number is stored

CALL PICKUP

To pick up another call

Hear dial tone

Press **Call Pickup, CPU, Pickup, PU** button (or*19)

You are connected to caller

Directed Call Pickup –Hear dial tone, Press *45 and extension number to pick up.

CALL FORWARD FOLLOW ME

Redirects calls to another extension

Hear dial tone

Press **Call Forward Follow Me** button (or *06)

Hear second dial tone

Dial extension number

Hear confirmation tone, hang up

To Cancel:

Hear dial tone

Press **Call Forward Follow Me** button (or *20)

Hear confirmation tone, hang up

Sends calls to a predesignated number

SEND ALL CALLS

Press **Send All Calls or SAC** button (or* 03)

To Cancel:

Press **Send All Calls or SAC** button (or*86)

QUESTIONS?

Call OFT Upstate Technical Assistance Center at extension 6-4000 Option 3 for additional user information. For repair call 6-4000 Option 1

AUTODIAL (SD)